

## Form 2: Plan, Monitor, and Evaluate Sheets

(For Students with a Visual Impairment)

**1<sup>st</sup> 2<sup>nd</sup> 3<sup>rd</sup> 4<sup>th</sup> Quarter**

**DATE:** \_\_\_\_\_

**Student:** \_\_\_\_\_

### STANDARDS: MATHEMATICS STANDARDS

#### Standard 1: Problem Solving

(Problem solves in new and novel situations, making choices)

#### Standard 4: Connections

(Budgets own money, makes purchases in the community)

#### Standard 5:

#### Number Sense and Number Systems

(one-to-one correspondence)

<b>Targeted Skill: Student will make purchases in multiple settings with decreased levels of assistance.</b>													
<b>My use of PLANNING/ CHOICE</b>	<p>I made a <b>CHOICE</b> of who I work with.</p> <p><u>Person Choice:</u> I will be touched by a person using their name sign/marker/touch. I choose by moving my hands over the name sign/marker/touch. (In the case of no choice, a second partner will be presented.)</p> <p>Choice of Person (name)</p>												
<b>USING EVALUATION TO IMPROVE PERFORMANCE</b>	<p><b>My helper will tell me the steps that I need to work harder on: I need to work harder on the following steps:</b></p> <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 80%;"></td> <td style="text-align: right; padding-right: 10px;">(✓ all that apply)</td> </tr> <tr> <td>Student will select item to purchase</td> <td></td> </tr> <tr> <td>Student will locate the money (placed on his tray)</td> <td></td> </tr> <tr> <td>Student will push the money toward the recipient (swipes hand)</td> <td></td> </tr> <tr> <td>Student will return arm to original position</td> <td></td> </tr> <tr> <td>Student will indicate "thank you" at the end of the purchase</td> <td></td> </tr> </table>		(✓ all that apply)	Student will select item to purchase		Student will locate the money (placed on his tray)		Student will push the money toward the recipient (swipes hand)		Student will return arm to original position		Student will indicate "thank you" at the end of the purchase	
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<b>MONITOR</b>	<p><b>I know I did a "good job" on each step when my helper pats me on the back of my shoulder and tells me "good job" in an excited voice. The steps I did a "good job" on are:</b></p> <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 80%;"></td> <td style="text-align: right; padding-right: 10px;">(✓all that apply)</td> </tr> <tr> <td>Student will select item to purchase</td> <td></td> </tr> <tr> <td>Student will locate the money (placed on his tray)</td> <td></td> </tr> <tr> <td>Student will push the money toward the recipient (swipes hand)</td> <td></td> </tr> <tr> <td>Student will return arm to original position</td> <td></td> </tr> <tr> <td>Student will indicate "thank you" at the end of the purchase</td> <td></td> </tr> </table>		(✓all that apply)	Student will select item to purchase		Student will locate the money (placed on his tray)		Student will push the money toward the recipient (swipes hand)		Student will return arm to original position		Student will indicate "thank you" at the end of the purchase	
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<b>EVALUATION</b>	<p><b>I will indicate I did a good job by smiling or using body position to communicate "good job".</b></p> <table style="width: 100%; border-collapse: collapse;"> <tr> <td style="width: 80%;"></td> <td style="text-align: right; padding-right: 10px;">(✓ the correct area)</td> </tr> <tr> <td>I did a good job</td> <td></td> </tr> <tr> <td>I did not do a "good job"</td> <td></td> </tr> </table>		(✓ the correct area)	I did a good job		I did not do a "good job"							
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Key of Community Helpers or Peers

Signature \_\_\_\_\_

☐ community helper    ☐ peer

Comment \_\_\_\_\_

Setting: \_\_\_\_\_

# Teacher Data Sheet

Data Point  
1<sup>st</sup> 2<sup>nd</sup> 3<sup>rd</sup> 4<sup>th</sup>

**Student:** \_\_\_\_\_

**STANDARD:**      **MATHEMATICS STANDARDS GROUP 1: STANDARDS 5,1**  
**MATHEMATICS STANDARDS GROUP 2: STANDARDS 5, 4**

**Targeted Skill:**      S. will increase her involvement in making purchases of desired items in multiple settings.

**Prompt Documentation Codes :**

**6** = Independent

**5** = General Prompt

**4** = Shoulder Prompt

**3** = Wrist Prompt

**2** = HOH

**1** = Full Physical Prompt

**0** = Refusal

	<i>DATE</i>								
1	Student will select item to purchase								
2	Student will locate the money (placed on his tray)								
3	Student will push the money toward the recipient (swipes hand)								
4	Student will return arm to original position								
5	Student will indicate "thank you" at the end of the purchase								
	Total Score								
	Percent								
<b>SETTING</b>	<b>Setting Codes</b> <b>C</b> = Community <b>S</b> = School <b>CL</b> = Classroom <b>H</b> = Home <b>GE</b> = General <b>O</b> = Other Ed. Class								
	<b>Specific Setting</b>								
	<b>Community Helper Involvement</b> (✓ of used)								
	<b>Peer Involvement</b> (✓ if used)								